

# CANTERBURY AND DISTRICT SOCCER FOOTBALL ASSOCIATION INCORPORATED

## Rules of Association

2007

### AMENDMENT HISTORY

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## CONTENTS

<b>SECTION 1: ASSOCIATION COMPETITIONS</b>	<b>page</b>	
1.1	Makeup of Competitions	4
1.2	Number of Teams per Division	4
1.3	Competition Format Under 6-9	5
1.4	Competition Format Other Groups (except premier league)	5
1.5	Competition Format Premier League	5
1.6	Finals Series	5
1.7	Drawn Matches in Finals Series	6
1.8	Determination of Places on Competition Tables	6
1.9	Duration of Competition	7
1.10	Duration of Matches	7
1.11	Starting Time of Matches	8
1.12	Points Awarded	8
1.13	Club Championship	8
1.14	Home Team	9
1.15	Protests Regarding Matches	9
1.16	Match Forfeits	9
1.17	Deferment of Matches	9
1.18	Premier League Rules	10
1.19	Minis and Non-Premiership Junior Rules	10
1.20	Format for Under 8 and 9 Competitions	11
1.21	Non-Premiership Presentation Round	12
<b>SECTION 2: MATCH DOCUMENTS</b>		
2.1	Match Sheets	13
2.2	Match Sheet Fines	13
2.3	Identification Cards at Matches	14
<b>SECTION 3: REGISTRATION</b>		
3.1	Registration of Players and Officials	15
3.2	Issue of Identification Cards	16
3.3	Late Registrations	16
3.4	Proof of Identity / Proof of Age	16
<b>SECTION 4: GRADING</b>		
4.1	Grading	18
4.2	Re-Grading	18
4.3	Promotion and Relegation	19
<b>SECTION 5: PLAYER ELIGIBILITY</b>		
5.1	Players per Team and Player Identification	21
5.2	Player Eligibility and Playing Out of Age group or Division	21
5.3	Player Replacement During a Match	23
5.4	Ineligible Players	23
<b>SECTION 6: DISCIPLINE PROCEDURES</b>		
6.1	Cautions	25
6.2	Send Offs	25
6.3	ID Cards of Suspended Players	25
6.4	Send Off Reports	25

<b>SECTION 7:</b>	<b>MATCH OFFICIALS</b>	
7.1	Appointment of Referees	26
7.2	Non-Attendance of Match Officials	26
7.3	Appeals Against Referee's Decision	26
7.4	Ground Officials	26
<b>SECTION 8:</b>	<b>GROUNDS AND EQUIPMENT</b>	
8.1	Ground Details	27
8.2	Roping of Grounds	27
8.3	Persons Allowed Inside Ropes	27
8.4	Fitness of Grounds	27
8.5	Protests Regarding State of Grounds	27
8.6	Corner Kicks Under 9 to Under 12	27
8.7	Player Uniforms and Equipment	28
8.8	Similar Coloured Player Uniforms	28
8.9	Ball Size	28
<b>SECTION 9:</b>	<b>EXTERNAL COMPETITIONS</b>	
9.1	State Cup / Metro Cup and other EC Approved External Competitions	29
9.2	Champion of Champions Entrants	29
<b>SECTION 10:</b>	<b>REPRESENTATIVE TEAMS AND PLAYERS</b>	30
<b>SECTION 11:</b>	<b>ADMINISTRATIVE AND GENERAL MATTERS</b>	
11.1	Meetings	31
11.2	Fees and Fines	31
11.3	Failure to Correctly Read Draw	31
11.4	Failure to Follow Association Rules	31
11.5	Association Assets	31
11.6	Trophies	31
11.7	Soccer NSW	32
11.8	Appeals	32
11.9	Electronic Mail	32



- 1.2.7 Unless unavoidable due to the number of teams entered, no division shall contain more than two teams from the same Club. (Unless specifically requested otherwise by the Club concerned).

### **1.3 COMPETITION FORMAT – UNDER 6 TO UNDER 9**

- 1.3.1 Teams will play 18 rounds on a home and away basis. The final round of competition (round 18) will be a presentation round played at a single venue.
- 1.3.2 If wet weather or any other event causes a particular round or part of a round to be abandoned, then that round or the matches affected will be declared void and will not be rescheduled.
- 1.3.3 Match sheets are required to be completed and returned to the Association for all competition matches.

### **1.4 COMPETITION FORMAT – ALL OTHER GROUPINGS**

- 1.4.1 In 6(5) team competitions, teams will play 15 rounds (3 cycles) on a home and away basis, followed by an end of season finals series as set out in Section 1.6 below.
- 1.4.2 In 8(7) team competitions, teams will play 14 rounds (2 cycles) on a home and away basis, followed by an end of season finals series as set out in Section 1.6 below.
- 1.4.3 In 10(9) team competitions, teams will play 18 rounds (2 cycles) on a home and away basis, followed by an end of season finals series as set out in Section 1.6 below.
- 1.4.4 If wet weather or any other event causes a particular match or matches to be deferred or abandoned, then those matches will be rescheduled where possible.

### **1.5 COMPETITION FORMAT – PREMIER LEAGUE**

- 1.5.1 *Deleted*

### **1.6 FINALS SERIES**

- 1.6.1 For all under 6 to under 21 competitions (whether 6(5), 8(7) or 10(9) team structure), the finals series will be conducted as follows:-

The top four teams from the home and away competition play 1 v 2 and 3 v 4, with the winner of 1 v 2 progressing directly to the grand final, the loser of 3 v 4 being eliminated and the winner of 3 v 4 playing the loser of 1 v 2 in a preliminary final (3 weekends). The winner of the preliminary final to then progress to the grand final.

Teams outside the top four will play a pennant final series as set out in rules 1.6.4, 1.6.5 and 1.6.6.

- 1.6.2 For all Open and Over Age competitions (whether 6(5), 8(7) or 10(9) team structure) the finals series will be conducted as follows:-

The top four teams from the home and away competition play 1 v 2 and 3 v 4, with the winner of 1 v 2 progressing directly to the grand final, the loser of 3 v 4 being eliminated and the winner of 3 v 4 playing the loser of 1 v 2 in a preliminary final (3 weekends). The winner of the preliminary final to then progress to the grand final.

Other teams take no further part in the competition.

- 1.6.3 There will be no replays of matches in any finals series, irrespective of format. Where matches requiring a winner are drawn at full-time, they shall be decided on the day by the playing of the appropriate duration of extra time, followed by a penalty shoot out if necessary.

1.6.4 In 10(9) team competitions (under 6 to under 21), the four teams ranked 5<sup>th</sup> to 8<sup>th</sup> from the home and away competition play off in a pennant final series to be conducted as follows:-  
Semi finals to be played 5 v 8 and 6 v 7. The winners of these two semi final matches play off in the pennant final. The teams ranked 9<sup>th</sup> and 10<sup>th</sup> play off against each other.

1.6.5 In 8(7) team competitions (under 6 to under 21), the bottom four teams from the home and away competition play off in a pennant final series to be conducted as follows:-  
Semi finals to be played 5 v 8 and 6 v 7. The winners of these two semi final matches play off in the pennant final.

1.6.6 In 6(5) team competitions (under 6 to under 21), the bottom two teams from the home and away competition play off in a pennant final match direct.

1.6.7 All semi-finals, finals and grand finals are to be played on neutral grounds.

## 1.7 **DRAWN OR INCOMPLETE MATCHES IN FINALS SERIES**

1.7.1 There will be no replays of matches in any finals series, irrespective of format. Where matches requiring a winner are drawn at full-time, they shall be decided on the day by the playing of the appropriate duration of extra time, followed by a penalty shoot out if necessary – as set out below.

1.7.2 If any finals series match is drawn at full time of ordinary playing time then teams shall re-toss for choice of end, and play extra time as follows:

- for up to and including the under 14 age group, five minutes each way of extra time will be played.
- for all other ages and grades, ten minutes each way of extra time will be played.

1.7.3 If scores are still equal after the extra time periods are played, then there shall be a penalty shoot out, based on FIFA rules, to determine the winner of the match.

1.7.4 Stoppage time will be played in all finals series matches.

1.7.5 There shall be no “golden goal” in any period of extra time.

1.7.6 In the event that a finals series match cannot be completed due to external factors (eg: failing light, serious Injury to player or referee causing prolonged delay, dangerous weather or ground conditions) then the match is to be rescheduled and replayed in full.

1.7.7 In the event that a match is replayed under rule 1.7.6 the following conditions shall apply:-

- a player sent off in the original (incomplete) match will be required to serve whatever suspension is given to that player by the Association, as if the match had been completed.
- a yellow card received by a player in the original (incomplete) match shall be counted in any aggregation of yellow cards applicable to that player's ongoing eligibility to play.
- the original (incomplete) match shall not be counted as part of any suspension then being served by a player in either of the two teams concerned.

## 1.8 **DETERMINATION OF PLACES ON COMPETITION TABLES**

1.8.1 If, and only if, teams on equal points cannot be separated by the criteria set out in rules 1.8.2 and 1.8.3, then a play-off match (or matches if there are more than two teams to be separated) shall be played to determine the placement of teams.

1.8.2 Where teams have accrued equal competition points at the end of the home and away portion of the competition and it becomes necessary to place teams in a set order for the

purposes of defining positions on the competition table, positions shall be determined by the following criteria, in order of precedence:-

In matches between the tied teams (only) over the home and away portion of that competition;

- the win/loss differential (competition points)
- goal difference, where 'away' goals scored attract double value

In all matches played by the tied teams over the home and away portion of that competition (ie: against all other teams – including each other);

- goal difference
- goals scored 'for'
- number of matches won
- number of red cards reported
- number of yellow cards reported

1.8.3 Where teams have accrued equal competition points at the end of a round robin finals series and it becomes necessary to place teams in a set order for the purposes of determining positions on the round robin table, positions shall be determined by the following criteria, in order of preference:-

- the match results between the tied teams (only) during the round robin phase
- goal difference overall during the round robin phase
- goals scored 'for' during the round robin phase
- number of matches won during the round robin phase
- position of the teams on the league table at the end of the home and away portion of the competition

## **1.9 DURATION OF COMPETITION**

1.9.1 The competition will commence on the first Saturday in April, unless this coincides with Easter, and end on the last weekend of August.

1.9.2 Except as provided under Rule 1.9.5, no regular Association competition matches are to be scheduled for the Easter weekend, the June long weekend or the middle weekend of the July school holidays.

1.9.3 The June long weekend and the middle weekend of the July school holidays may be used by the Competition Secretary to schedule deferred, washed out or abandoned matches.

1.9.4 Clubs have no right of appeal against the scheduling of matches made under item 1.9.3.

1.9.5 **For all** 10 team competitions, league matches shall be scheduled on all available weekends (ie: no holiday breaks) and be followed by a finals series as set out under Rule 1.6.

## **1.10 DURATION OF MATCHES**

1.10.1 The normal duration of matches shall be as follows:

- |                                   |                               |
|-----------------------------------|-------------------------------|
| • Premier League                  | 2 equal periods of 45 minutes |
| • Under 18 - 21 and All Age Men   | 2 equal periods of 45 minutes |
| • Under 18 - 21 and All Age Women | 2 equal periods of 40 minutes |
| • Over 35 & 45                    | 2 equal periods of 45 minutes |
| • Over 30 Women                   | 2 equal periods of 40 minutes |
| • Under 17                        | 2 equal periods of 40 minutes |
| • Under 15 - 16                   | 2 equal periods of 35 minutes |
| • Under 13 - 14                   | 2 equal periods of 30 minutes |
| • Under 9 to under 12             | 2 equal periods of 25 minutes |
| • Under 8                         | 2 equal periods of 20 minutes |
| • Under 6 – 7                     | 2 equal periods of 15 minutes |

(Refer to clause 1.7 for rules relating to extra time)

- 1.10.2 Where a match does not start on time, or for any reason the full amount normal time is not played, then to constitute a match, at least 75% of the normal playing time must be played.

In the event of a match being played for less than 75% of the normal time set out in rule 1.10.1, this fact is to be recorded on the match sheet by the referee. The match will be deemed to be null and void and shall be replayed. In the event that the referee fails to note on the match sheet that the match was not completed, the teams may, through their Clubs, notify the Association of the circumstances. The teams are not required to lodge a protest in relation to this matter.

- 1.10.3 Matches, including any shortened match, must be played in equal halves.
- 1.10.4 In the event that a match is replayed under rule 1.10.2 the conditions set out in rule 1.7.7 shall apply.

## **1.11 STARTING TIMES OF MATCHES**

- 1.11.1 Matches shall be played on grounds and at times stipulated by the Association.
- 1.11.2 Matches shall commence at the stipulated time, however a team is permitted ten minutes grace beyond the scheduled starting time where the team has an insufficient number of players with which to commence the match.
- 1.11.3 Where a match starts late under Rule 1.11.2 the Referee may shorten the total match time to avoid delaying the start of subsequent matches. The match may be shortened only to the extent that it starts late, and must still be played as two equal halves.
- 1.11.4 Teams in age groups under 6 and under 7 must field at least four of that team's registered players at the commencement of the match and at all times during the match.
- 1.11.5 Teams in age groups under 8 and under 9 must field at least six of that team's registered players at the commencement of the match and at all times during the match.
- 1.11.6 Teams in all other age groups must field at least seven of that team's registered players at the commencement of the match and at all times during the match.
- 1.11.7 Any team failing to take the field by the stipulated time (plus ten minutes grace) or failing to have sufficient players available without satisfactory explanation shall be deemed to have forfeited the match and shall be liable for referees expenses and a fine in accordance with the Association's Schedule of Fines current at the time.

## **1.12 POINTS AWARDED**

- 1.12.1 In premiership competitions and round robin or pool format finals series points shall be awarded as follows:
- |                |                                  |
|----------------|----------------------------------|
| win            | 3 points                         |
| win by forfeit | 3 points and three goals awarded |
| draw           | 1 point                          |
| bye            | 3 points                         |
- 1.12.2 In the event of a team being withdrawn from the competition before the completion of an entire round of competition then the results for those matches already played by the team being withdrawn, and all matches that the withdrawn team would have played to complete that round, will be deemed to have been byes, and competition points awarded in accordance with clause 1.12.1.
- 1.12.3 If a team has completed a complete round of competition (but no more than that) before it withdraws, then all points, goals for and goals against shall stand.

**1.13 CLUB CHAMPIONSHIP**

1.13.1 All teams, in all divisions, in all age groups, will accumulate points toward the Club Championship by multiplying each team's total competition points for the season by a multiplier as follows.

1 <sup>st</sup> division teams	x	5 points
2 <sup>nd</sup> division teams	x	4 points
3 <sup>rd</sup> division teams	x	3 points
4 <sup>th</sup> division teams	x	2 points
5 <sup>th</sup> and all lower division teams	x	1 point

1.13.2 The All Age Sunday, the Over 35, Over 45 and Over 30 women's are each classed as separate competitions for the purpose of this rule.

1.13.3 For the purpose of Club Champion calculations, Premier League Division 1 First Grade teams shall be deemed to be division one, Premier League Reserve Grade teams shall be deemed to be division two. All Age teams are to be graded under the Premier League. Therefore All Age Division One teams would accrue 3 points toward the Club Championship, AA division 2 would accrue 2 points, AA3 and below would accrue 1 point each.

In the event that there is a Premier League Second Division, then Premier League 2 First Grade teams shall be deemed to be division 3, and Premier League 2 Reserve Grade teams shall be deemed to be division 4. All Age Division 1 and lower would then be deemed to be division 5.

**1.14 HOME TEAM**

1.14.1 Unless specifically stated otherwise, the first team mentioned in the draw shall be deemed to be the home team.

**1.15 PROTESTS REGARDING MATCHES**

1.15.1 Any Club may protest in writing to the Association Executive Committee (EC) on any grounds relating to or arising out of competition matches conducted by the Association.

1.15.2 Any such protest must be lodged within 48 hours of the match or incident to which it relates and must be accompanied by the appropriate fee - set yearly by the EC. In the event that the protest is upheld, the lodgement fee will be refunded to the applicant Club and a fee identical to the appeal fee will be paid by the losing club or team if the losing club or team is found to be at fault.

1.15.3 Any expenses incurred in hearing the protest shall be apportioned as the EC sees fit.

1.15.4 The Secretary of the Association shall send a copy of the protest and all relevant details to the Club against which the protest has been lodged at least 72 hours before the scheduled time of the hearing.

**1.16 MATCH FORFEITS**

1.16.1 The Secretary or Competition Secretary of a Club shall give at least 48 hours notice to the Association, referees association and opposition Club of its intention to forfeit a match. Such notice shall be given in writing.

1.16.2 Failure to give such notice will make the Club liable for referees expenses and a fine in accordance with the Association's Schedule of Fines current at the time.

1.16.3 The Association reserves the right to refuse further allocation of fixtures to the Club which forfeits a fixture until a good faith fee, set annually by the EC, has been deposited with the Association.

- 1.16.4 Teams forfeiting on two consecutive occasions without satisfactory explanation may be removed from the competition at the discretion of the EC and the team fined in accordance with the Association's Schedule of Fines current at the time.
- 1.16.5 Competition points and goals scored for and against in respect of a team withdrawn from the competition under rule 1.16.4, shall be dealt with as set out in rule 1.12.2.

#### **1.17 DEFERMENT OF MATCHES**

- 1.17.1 Applications to defer a match must be made in writing by a Club to the EC, whose decision on such application shall be final.
- 1.17.2 Applications must be received at least 14 days prior to the fixture.

#### **1.18 PREMIER LEAGUE RULES**

- 1.18.1 Premier League competitions shall be governed by the specific conditions mentioned in this clause as well as the general Rules of the Association.
- 1.18.2 Players may interchange during the season between the first grade team and the reserve grade team except that:
  - 1.18.2.1 eleven players from the total squad must be nominated by the Club, and their names and ID numbers provided to the Association, before the 5<sup>th</sup> last game of the season and these players can then not play again in that season in reserve grade.
  - 1.18.2.2 the eleven players nominated in 1.18.2.1 must include any player who, in an 8 team / 14 round competition, has played 8 or more of his matches in the first grade team, OR, in a 10 team / 18 round competition has played 12 or more of his matches in the first grade team.
- 1.18.3 If a squad is short of players during the season it must field its strongest team in 1<sup>st</sup> grade.
- 1.18.4 If a squad is to withdraw a team during the season it must withdraw the reserve grade team and play the 1<sup>st</sup> grade competition.
- 1.18.5 Promotion and relegation shall be on the basis of two up and two down, according to the standing of the 1<sup>st</sup> grade team.
- 1.18.6 A player sent off in a reserve grade match may not play in 1<sup>st</sup> grade match or any other competition match on the same day.
- 1.18.7 In the event of a team bringing the game into disrepute or being involved in an abandoned game, the players listed on the match sheet shall be deemed to be the players in that grade (1<sup>st</sup> or reserve) and along with any other player, shall be dealt with as the EC may determine.

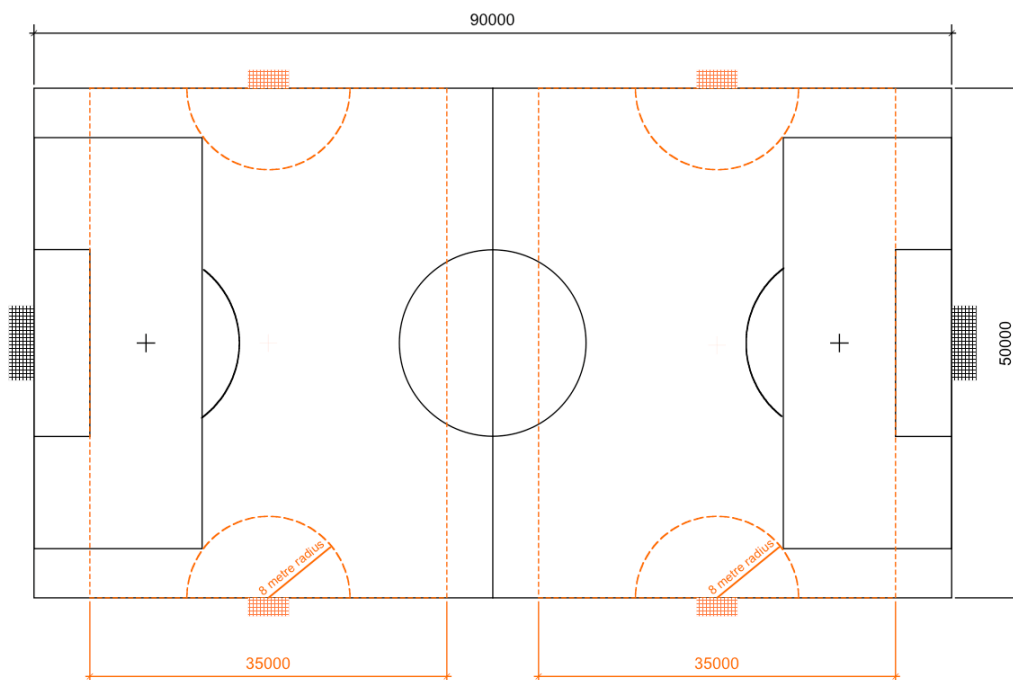
#### **1.19 MINIS AND NON-PREMIERSHIP JUNIORS RULES**

- 1.19.1 Under 6's and 7's shall play on Mini fields, while under 8's and 9's are to play on half fields.
- 1.19.2 Only coaches in U6 and U7 are allowed on the field of play. When on the field coaches may not interfere with the play.
- 1.19.3 Under 6 & 7 teams shall consist of seven (7) players (6 field players and a goal keeper) plus up to four (4) interchange players.
- 1.19.4 The field size for under 6 and 7 age groups shall be:- length - minimum 30m to maximum 50m, and width - minimum 20m to maximum 30m. The size of goalposts for under 6 and 7 age groups shall be:- width 3.6 to 4.2m, and height 1.5 to 1.8m.

- 1.19.5 Players may be interchanged at anytime. Play need not have been stopped for an interchange to take place. The referee need not be advised when an interchange is taking place, however a player must leave the field before his/her interchange player can take the field.
- 1.19.6 No coaching will be allowed from the sideline, except by the team's registered coach, and then only if encouragement and information is given in a restrained manner.
- 1.19.7 There is no off-side play, however players must be in their own half at kick-off.
- 1.19.8 Coaches should not deliberately place players in an off side position and especially not place players near the opposition goal keeper in an off-side position.
- 1.19.9 All free kicks are to be indirect. A goal can not therefore be scored directly from a free kick, unless it is touched by a player (of either team) other than the kicker before it goes through the goal posts.
- 1.19.10 At free kicks all opposing players must be at least 6 metres from the ball.
- 1.19.11 There are no penalty kicks, and any free kicks for either side given within the penalty area, shall be taken from a point on the edge of the penalty area closest to where the infringement took place.
- 1.19.12 Goal kicks may be taken from anywhere within the penalty area or from the line marking the penalty area.
- 1.19.13 Throw-ins are to be taken. However, a foul throw will not mean an automatic turnover. Rather, the same thrower is to be shown the correct way and allowed to throw again. Re-throws shall be limited to one per team on each occasion the ball goes out, after which the opposing team will be awarded the throw-in.
- 1.19.14 Opposition players are not to impede the thrower or throw.
- 1.19.15 Goal keepers receiving the ball in the normal course of play may carry the ball to the edge of the penalty area before releasing it.
- 1.19.16 Corner kicks shall taken from the corner of the field on the side the ball went out over the goal line.

## **1.20 FORMAT FOR UNDER 8 AND 9 AGE GROUP COMPETITIONS**

- 1.20.1 Teams in the under 8 and 9 age group shall consist of 9 players on the field plus up to 5 substitute players.
- 1.20.2 The field size for under 8 and 9 age groups shall be:- in length - minimum 50m to maximum 65m, and in width - minimum 30m to maximum 40m.
- 1.20.3 The size of goalposts for under 8 and 9 age groups shall be 4.0 to 4.5m wide x 1.6 to 1.9m high.
- 1.20.4 The field markings for under 8 and 9 age groups shall be generally in accordance with the following diagrams, according to whether the fields are stand alone or overlaid on a full size field.



**Diagram 1.20.1** Showing a 90m x 50m main field with two 50m x 35m under8/9 fields shown in red. The under 8/9 fields are marked only with broken sidelines and a centre spot. Their goals would be of the portable type and removed for use of the full field. Sidelines for under 8/9 fields could also be run along the main field goal line provided the main field goalposts are suitably padded to prevent injury to players.

## 1.21 **NON-PREMIERSHIP PRESENTATION ROUND**

1.21.1 A Presentation Round of matches is to be held at the conclusion of each season for teams in the under 6, 7, 8 and 9 age groups.

1.21.2 The Association's medallions will be presented on this day.

1.21.3 The draw for Presentation Round matches is to be allocated on a divisional basis at the discretion of the EC and the Competition Secretary. Preference in allocation of Presentation Round matches will be given to Clubs that have applied to host a Presentation Round day and who have teams participating in that age and division. If more than one Club applies to host the same Presentation Round age and division, allocation of that round shall be left to the discretion of the Competition Secretary.

## **SECTION 2: MATCH DOCUMENTS**

### **2.1 MATCH SHEETS**

2.1.1 Match details and results are to be recorded on the match sheets provided by the Association. The home team, or whichever team is listed first on the draw, is responsible for providing and completing the match sheet before the match, except for the away team details which are to be completed by the away team. The match sheets will be in quadruplicate and distributed as follows:-

- Home team to keep the top (white) and second (yellow) sheets.
- Away team to keep the third (pink) sheet.
- Referee to keep the fourth (green) sheet.
- The home team to return the top (white) copy to the Association Office by no later than 7:00pm on the Monday following each round of competition.

2.1.2 Prior to the commencement of matches, team Managers shall prepare match sheets by entering the date, time, venue, age group and divisional details at the head of the sheet, together with the names, shirt numbers and ID numbers of the players. Team Managers shall sign the match sheet in the space indicated after sighting the opposition team's ID cards.

2.1.3 Any player playing in a higher age group or higher division shall be identified on the match sheet by entering the player's registered age and grading beside his/her name.

2.1.4 Players names may be entered on the match sheet after the commencement of the match but only with the knowledge and agreement of the opposing team's manager or coach and only with the permission of the referee. Such agreement and permission shall not be unreasonably withheld.

2.1.5 Only the names of players intending to play in the match should be entered onto the match sheet.

2.1.6 Players whose names have been entered onto the match sheet but who subsequently take no part in the match may have their name struck from the match sheet at the conclusion of the match. The referee should not refuse to strike out the name of such a player.

2.1.7 Scores are to be entered onto the match sheet, by the referee, in both numerical and alphabetical format. At the conclusion of the match both team managers or coaches must initial the score.

2.1.8 Team managers and referees shall collectively be responsible for ensuring that all necessary details and signatures are entered onto the match sheets at the conclusion of the match, and that the information is printed in ball point pen and clearly legible through to the fourth copy.

2.1.9 Where a team plays a match under protest or wishes to record any concerns about events at the match, those concerns must be written onto the match sheet. A team will have no subsequent right of appeal to the Association, in relation to that event, where such protest or concern has not been entered onto the match sheet.

2.1.10 Any injury suffered during the game should be recorded on the match sheet by the referee.

2.1.11 Except for those details specifically required to be completed by the team managers as specified above, only the referee is permitted to write on the match sheet. If a team manager or coach requests any relevant matter to be recorded on the match sheet, the referee shall not unreasonably refuse such request.

### **2.2 MATCH SHEET FINES**

2.2.1 Clubs will be fined an amount, set yearly by the EC, for incorrect filling out of a match sheet or for filling out, or otherwise dealing with the match sheet in a manner that renders the match sheet illegible.

**2.3 IDENTIFICATION CARDS AT MATCHES**

- 2.3.1 The opposing team manager or coach shall maintain control of the opposition ID cards until the conclusion of the match, at which time he/she shall return them, unless a player has been dismissed or the game is abandoned.
- 2.3.2 If a player has been dismissed from the field, his/her ID card must be given to the referee at the conclusion of the match.
- 2.3.3 If a match is abandoned all player and team official ID cards must be given to the referee at the conclusion of the match.
- 2.3.4 If a player is dismissed or the match is abandoned the referee must, within 48 hours of the end of the match, send all ID cards that have been given to him/her to the Association Secretary or to the Chairman of the Judiciary Committee, together with his/her report of the match.
- 2.3.5 Managers and/or coaches ID cards must be handed to the referee when requested.

## SECTION 3: REGISTRATION

### 3.1 REGISTRATION OF PLAYERS AND OFFICIALS

3.1.1 Before being permitted to play in any competition matches, all players must be formally registered as players with the Association.

Before being permitted to be present in any official capacity in any competition matches, all coaches, managers and club officials must be formally registered as such with the Association.

3.1.2 Registration of players, coaches, managers and club officials is to be achieved using the electronic registration system issued to Clubs by the Association. Clubs are required to submit their member registration on CD to the Association Registrar at the Association Office.

3.1.3 The EC shall determine which method of ID card system is to be used.

3.1.4 Registration of players, coaches, managers and club officials may commence immediately following confirmation of all team gradings (approximately the 2<sup>nd</sup> Sunday of March). Registration application CD's must be received at the Association Office no later than 5:00pm on the Sunday immediately preceding the first round of competition. Data received after that deadline will render the team(s) involved ineligible to play in the first round of competition.

**Any match not played as a result of this provision will be deemed to have been forfeited by the unregistered team.**

3.1.5 Following the first round of competition, any late or additional registration applications must be received in electronic format by the Association Registrar no later than 7:00pm on the Wednesday of each subsequent week for players seeking eligibility to play on the following weekend.

3.1.6 7:00pm on the 31<sup>st</sup> May shall be the final deadline for receipt at the Association Office of all applications for late player registrations and transfers, except as permitted by clause 3.3 below.

3.1.7 Coaches, Managers, Club Officials and Players in the under 6 to under 9 age groups (only) may be registered at any time during the season.

3.1.8 Clubs are required to maintain electronic and hardcopy records of all player, coach, manager and officials registration details and supporting paperwork including application forms, proofs of identity, proofs of age, codes of behaviour and declarations made under the Child Protection Act.

3.1.9 The Association reserves the right to audit Club registration records during the season and to issue appropriate penalties for inadequate or falsified records.

3.1.10 No player may register with more than one Club within the Association's boundaries at the same time.

3.1.11 No player registered with the Association is permitted to be registered with any other Soccer Football Association or League in the same season.

3.1.12 Other than for Premier League squads, the maximum number of players that may be registered to any single team in any division shall be:-

for teams in the under 6 and 7 competitions	11
for teams in the under 8 and 9 competitions	15
for teams in all other competitions	20

3.1.13 The maximum number of players that may be registered to any Premier League squad is 34.

### **3.2 ISSUE OF IDENTIFICATION CARDS**

3.2.1 The Association Registrar shall authorise and issue all original ID cards. If the Registrar is unavailable the Association Secretary may issue ID cards.

3.2.2 Players changing their appearance by way of growing or removing a beard or moustache, by way of removing all or most of their hair, or by any other way which renders the player's appearance substantively different to that which appears on their registration ID card, must submit a new ID photo to the Registrar and obtain a new card.

3.2.3 Notwithstanding the requirements of rule 3.3.2, player ID photos for junior players must be renewed at not more than two year intervals, and player ID photos for senior players must be renewed at not more than five year intervals.

### **3.3 LATE REGISTRATIONS**

3.3.1 The Association EC may, at its discretion, consider registration of players after 31<sup>st</sup> May under special circumstances. Clubs seeking such late registrations shall submit applications in writing setting out in detail the particulars of their request.

3.3.2 To be eligible for consideration of a late registration, criteria (a), (b) and either (c) or (d) below will need to be met.

- (a) The team must have been viable prior to 31<sup>st</sup> May.
- (b) The team must have fewer than 11 players able to take the field.
- (c) Where team numbers have been reduced as a result of season-ending injury, the names and ID numbers of those players so injured, and statements by their medical practitioner as to the nature and extent of their injury shall be submitted along with the application. Those players' ID cards to be handed in to the Association.
- (d) Where team numbers have been reduced as a result of players relocating geographically (eg: regional, interstate, overseas) until season end or beyond, then those players must be formally de-registered and their ID cards returned to the Association.

New players will only be considered by the Association to the extent that a maximum of 11 players are registered for the particular team.

3.3.3 The EC's decision on applications for late registration will be final and no appeals will be considered.

### **3.4 PROOF OF IDENTITY / PROOF OF AGE**

3.4.1 Clubs entering teams in Association competitions shall be required to produce on demand, to the Association Registrar, satisfactory proof of age and/or proof of identity of each player registered.

3.4.2 Satisfactory proofs shall be one or more of the following:

For Players registering in an under 18 or older competition:

- certified copy of passport
- certified copy of driver's licence
- a proof of identity card issued by the NSW Roads & Traffic Authority

Where a player is seeking registration in an under 18 or older competition but wishes to be registered at the student rate, the player shall present a current valid student identification card issued by the institution which he/she attends. This student identification card shall be in addition to one of the three formal proofs listed above.

For Players registering in under 6 up to and including under 17 competitions:

- certified copy of birth certificate
- certified copy of baptism certificate

certified copy of current valid passport  
certified copy of current valid driver's licence

Unless the proof document copy has been certified by a Justice of the Peace, the Club Registrar must sight the original and certify to this fact.

- 3.4.3 Proof of age and/or identity proof, and, for under 18 age group and older players registering at the student rate, proof of student status must be presented each year upon application to register.

## **SECTION 4: GRADING**

### **4.1 GRADING**

- 4.1.1 All players must be named on an Association grading sheet before they can be registered by the Association.
- 4.1.2 Grading sheets shall contain any information that the EC deems necessary for competent grading to be carried out.
- 4.1.3 All data fields on grading sheets must be fully completed, including the last two years of playing history for each player. Grading sheets which are not fully completed will be rejected by the Association and returned to the Club concerned. Rejected grading sheets will be placed into the appropriate Club's mailbox at the Association office as soon as possible after they are received, but in any case no later than 8:00pm on the first Sunday of March. The Association will notify all affected Clubs by telephone.
- Following such rejection, the Club will be granted 48 hours to provide all of the required information and resubmit the grading sheet to the Association. Teams which fail to provide all necessary grading information by this second deadline will not be accepted into the competition.
- 4.1.4 Grading sheets for under 6 and under 7 teams must list a minimum of 6 players. Grading sheets for under 8 and 9 teams must list a minimum of 8 players. Grading sheets for premier league squads must list a minimum of 18 players. Grading sheets for single teams in all other age groups must list a minimum of 9 players.
- 4.1.5 Grading sheets must be received at the Association's Office on or before 5:00pm on the first Sunday of March. Grading sheets rejected under clause 4.1.3 above and subsequently amended, must be received at the Association's Office no later than 7:00pm on the Tuesday immediately following the first Sunday of March.
- 4.1.6 The Grading Committees will consider the grading applications and announce divisional gradings to Clubs by noon on the Wednesday following the first Sunday of March.
- 4.1.7 Clubs may appeal the grading their teams are assigned. Appeals are to be made on the appropriate form and received at the Association's Office no later than 7:00pm on the Thursday immediately following the original issue of gradings. The Grading Committees will consider any such appeals received and either issue revised gradings or confirm their original gradings. Following the appeals review, Clubs will have no further right of appeal to the Grading Committees except as may be permitted under rule 4.2 below.
- 4.1.8 Clubs wishing to register players who apply to join teams after the grading deadline set out in clause 4.1.5 above, shall submit a supplementary grading form with the additional players' names and all required details provided.
- 4.1.9 Depending on the assessed standard of players seeking supplementary grading, the team grading may be altered at the discretion of the Grading Committee.
- 4.1.10 The respective Club Secretary or Club Registrar must endorse his/her Club's grading sheets, and identify which teams have been graded on player ability by initialling the relevant box on the grading form.

### **4.2 RE-GRADING**

- 4.2.1 Teams in the under 6 to under 9 age groups may be regraded immediately following the sixth and twelfth rounds of the competition. Regrading of teams in these age groups will be undertaken at the discretion of the Mini Grading Committee. Clubs are not required to make application for regrading of teams in these age groups.
- 4.2.2 Teams in the under 10 to under 21 age groups may be regraded at the completion of one complete round of matches. Under this provision, in a 6(5) team competition regrading

would occur after round 5, in an 8(7) team competition after round 7, and in a 10(9) team competition after round 9.

- 4.2.3 There will be no regrading of teams in the Open and Over Age competitions.
- 4.2.4 In the under 10 to under 21 age groups, Clubs may apply to the Grading Committee to review the grading of individual teams. Clubs wishing to make such application shall do so on the appropriate form, providing as much relevant information as possible in support of that application. The re-grade application form shall be received at the Association Office no later than 7:00pm on the Monday immediately following the completion of a full round of the competition. (That is; in a 6(5) team competition after round 5, in an 8(7) team competition after round 7, and in a 10(9) team competition after round 9).
- 4.2.5 To be considered for regrading down in any age group, a team must meet the following criteria at the relevant stage of the competition as set out in Rule 4.2.2.
- the team must be placed either last or second last in their original division, and
  - the team must not have won any games, and
  - the team's average goal difference per game over the competition to that point must be greater than minus 4.
- 4.2.6 To be considered for regrading up in any age group, a team must meet the following criteria at the relevant stage of the competition as set out in Rule 4.2.2.
- the team must be placed either first or second in their original division, and
  - the team must not have lost any games, and
  - the team's average goal difference per game over the competition to that point must be greater than plus 4.
- 4.2.7 The Grading Committees will consider applications for re-grading (where such applications are permitted under Rule 4.2) and notify Clubs of the outcome of those deliberations by 5:00pm on the Tuesday immediately following the relevant round of the competition. Clubs will have 48 hours in which to respond to the proposed regrading of their team(s). Such response shall be provided in writing to the Association office. The Grading Committees will consider any such response but will retain the right to regrade, or not regrade any particular team at their sole discretion. There will be no appeal on the outcome of the re-grading process.
- 4.2.8 In considering whether any team is to be regraded or not, the Grading Committees shall have due regard to the structure of the established competitions, and shall not, through the process of regrading, disrupt the format of an established competition by changing it (for example) from an 8 team competition to a 6 or 10 team competition, or vice versa.
- 4.2.9 When a team is re-graded either up or down it shall be placed into equal fifth position in the league table of the division into which it is regraded, that is, with the same number of competition points, wins, losses, draws, goals for and goals against as the team which was placed fifth in that competition prior to the regrade. This provision 4.2.9 shall not apply to teams in the under 6 to under 9 age groups.
- 4.2.10 Notwithstanding the other provisions of Rule 4.2, the Grading Committees may at their discretion review the grading of any team at the appropriate stages of the competition (as set out in Rule 4.2.2).

### **4.3 PROMOTION AND RELEGATION**

- 4.3.1 Subject to the discretion of the grading committees, at the commencement of each season the following protocols shall apply to promotion and relegation of returning teams.
- 4.3.1.1 Minor premiers and premiers from the immediately previous season shall be promoted to the next highest division.
- 4.3.1.2 If the minor premier was also the premier, then the grand final runner up will also be promoted to the next highest division.

- 4.3.1.3 The two teams with the least accrued competition points from the immediately previous season shall be relegated to the next lowest division.
- 4.3.2 In age groups under 10 and upwards, teams with seven or more players continuing from the immediately previous season will constitute a returning team for the purposes of this clause. In age groups under 6 and 7, teams with five or more players continuing from the immediately previous season will constitute a returning team for the purposes of this clause. In age groups under 8 and 9, teams with six or more players continuing from the immediately previous season will constitute a returning team for the purposes of this clause.

## **SECTION 5: PLAYER ELIGIBILITY**

### **5.1 PLAYERS PER TEAM AND PLAYER IDENTIFICATION**

- 5.1.1 A maximum of 16 players may be entered on a match sheet for any particular match.
- 5.1.2 All players listed on the match sheet are deemed to have played in that match, unless their name has been struck off the match sheet by the referee.
- 5.1.3 Before the start of the match, players must line up in the middle of the pitch with the referee and they must each have their player ID card in their possession which they show to the opposition manager. The opposition manager then collects the cards, and keeps them for the duration of the match. The referee shall witness the checking process (without being responsible for it) and may not start the match until these formalities have been completed. Should teams be tardy in carrying out these formalities, the referee may shorten the match time to the extent that the teams may have delayed its commencement.
- At the end of the match, when the match sheets are being signed, the referee can ask for a player's ID card if required. At this point the two teams return their cards to their opponents.
- 5.1.4 Players who arrive late at a match can not take the field until their player ID card has been checked and handed to the opposition manager, and until the referee has been made aware that this is the case.
- 5.1.5 If a player does not have a current ID card issued by the Association Registrar, he/she shall not be permitted to take the field unless the notification of the lack of ID card has been notified to the Association Secretary prior to the match, and he/she has been given permission to play in writing by the Association Secretary. Where such permission in writing has been granted, the player must present this correspondence to the opposing team manager before the start of the match.
- 5.1.6 Teams unable to provide the ID cards of seven of their registered players within ten minutes of the scheduled starting time of the match shall forfeit the match.
- 5.1.7 Should a team manager notice any discrepancy on the ID card of a player on the opposing team, he/she should report this to the referee who will note it on the match sheet. The referee shall not refuse any reasonable request to have such information entered upon the match sheet.
- 5.1.8 No protest or appeal concerning a match shall be heard unless both Clubs concerned agree that the ID cards have been sighted by the opposing coach or manager prior to the game being started.

### **5.2 PLAYER ELIGIBILITY AND PLAYING OUT OF AGE GROUP OR DIVISION**

#### **UNDER 6 TO UNDER 21 COMPETITIONS**

- 5.2.1 No player in an under 6 to under 21 age based team may play for a team in an age group or in a division lower than the age group and/or division into which the player has been graded for that season. This provision being subject to any official regrading of the player's team during that season.
- 5.2.2 A player in an under 6 to under 21 age based team may, from time to time, play for a team in a higher division or in a higher age group subject to the following limitations.
- 5.2.2.1 **WITHIN THE SAME DIVISION:-** A player registered and graded in a "B" team can play in an "A" team but NOT the other way round. Where two or more teams in the same division are identified other than by A, B, C, etc, then no interchange of players between those teams will be permitted.
- 5.2.2.2 **WITHIN THE SAME AGE GROUP:-** A player registered and graded in a lower division team can play in a higher division team, but NOT the other way round.

5.2.2.3 BETWEEN DIFFERENT AGE GROUPS:- A player registered and graded in a lower age group can play in a higher age group, SUBJECT TO THE FOLLOWING RESTRICTIONS:

- (a) Where the difference in age group is only one year (eg: under 10 to under 11) then a player from the lower age group can play in the higher age group at the same division or higher. eg: a 10/2 player could play in 11/2 or 11/1 but NOT in 11/3.
- (b) Where the difference in age group is two years (eg: under 9 to under11) then a player from the lower age group can play in the higher age group in any division. However, whilst technically permissible under this provision, it is considered unsportsmanlike, for example, to put a 9/1 player into an 11/5 team.
- (c) **Notwithstanding the provisions of clause 5.2.2.3(d), for reasons of safety it is not permitted for a player registered in an under 6 to under 17 age based team to play more than two years above the player's age group. For example, a player who turns 10 years of age in the relevant year, and who is registered in either an under 10 or an under 11 team, might play up in an under 12 team but not in an under 13 team.**
- (d) A player eligible to register in an under 18 team may play up into an under 21 team.

#### **OPEN AND OVER AGE COMPETITIONS**

5.2.3 A player must have attained the actual age of 18 years prior to 1 January of the relevant year to be eligible to register in an Open Competition such as All Age, Premier League, or equivalent.

A player who attains the actual age of 18 years during the course of a particular year may play up into an Open Competition after that player has passed his/her eighteenth birthday. Should that player play up into an Open Competition on more than six occasions in the season, the player shall remain in that higher grade and shall obtain a new ID card for that Open Competition (as required under rule 5.2.9).

A player must have attained the actual age of 35 years prior to 1 January of the relevant year to be eligible to register to play in an Over 35 Competition.

A player must have attained the actual age of 45 years prior to 1 January of the relevant year to be eligible to register to play in an Over 45 Competition.

5.2.4 No player in an Open or Over Age competition may play for a team in a division lower than the one into which the player has been graded for that season. This provision being subject to any official regrading of the player's team during that season.

5.2.5 A player registered in an Open or Over Age Saturday competition (Premier League, All Age, Over 35 or Over 45) may not play in a Sunday competition. Likewise a player registered in an Open or Over Age Sunday competition may not play in an Open or Over Age Saturday competition.

5.2.6 Players registered in a premier league or all age team may not play in an over 35 or over 45 team and vice versa.

5.2.7 Within particular All Age, or Over Age (30, 35, 45) competitions, players from a lower division may, from time to time, play for a team in a higher division.

5.2.8 Where there are two or more teams from the same Club in the same division and they are identified as A, B, C etc, a player registered and graded in a "B" team can play in an "A" team but not in a "C" team. A player registered and graded in a "C" team can play in an "A" or a "B" team. A player registered and graded in an "A" team may not play in either a "B" or

a "C" team. Where two or more teams in the same division are identified other than by A, B, C, etc, then no interchange of players between those teams will be permitted.

### **ALL COMPETITIONS (Other than Premier League)**

5.2.9 In all cases (other than within a Premier League squad), once a player plays up in any higher team 6 times in the one season, he/she must stay in that higher team and obtain a new player ID card showing the player's new age/grade.

If the player plays up in a number of different higher teams, then he/she must stay in that higher team in which he/she played up on the sixth occasion.

In the event of playing up six times, the player must apply for and obtain his/her new ID card prior to taking the field on that sixth occasion.

A player who plays up out of their registered team on more than 5 occasions without then obtaining a new ID card from the Association as set out above will, from that point on, be deemed to be an "ineligible" player and dealt with in accordance with Rule 5.4.

5.2.10 To be eligible to play for a team in any finals series match(es) a player must have played a minimum of three (3) competition matches for that particular team during the premiership rounds of the competition leading up to that finals series.

5.2.11 The maximum number of players that may be brought up into a higher graded or older team for any given match shall be:-

for under 6, 7, 8 and 9 age groups	3
for all other age groups and competitions	4

5.2.12 State Cup and similar competition matches shall be counted as part of the six matches referred to in Rule 5.2.9.

## **5.3 PLAYER REPLACEMENTS DURING A MATCH**

5.3.1 Teams in Premier League are permitted up to 5 substitution players per match. Once a player has been substituted, he/she may not retake the field during that match. Players in all other age groups and divisions, including All Age, over 35 men, over 45 men, over 30 women, and all age based competitions may interchange as often as they wish during a match.

5.3.2 Substitutions and interchange of players may only occur at a stoppage in play and when permitted by the referee. For substitution and interchange of players, the procedures for replacement of players as set down in the Rules of the Game must be followed.

5.3.3 A technical area, conforming to FIFA standards shall be marked adjacent to each field played upon and coaches, managers and substitutes shall remain within this technical area.

5.3.4 All player replacements shall be made from within one metre on either side of the halfway line on the same side of the field as the technical area.

5.3.5 Players being replaced must be off the field of play before the replacement player takes the field.

5.3.6 Where there is no player interchange, players being substituted and the players who take their place on the field, must be marked on and off the match sheet by the referee. The Referee or his/her assistant referee must be notified of any replacement before that player takes the field.

## **5.4 INELIGIBLE PLAYERS - PENALTIES**

5.4.1 Any team that fields a player who:

- is unregistered, or
- needs a permit to play and has not obtained such permit, or
- is not registered in that team in accordance with the Association Constitution and Rules, or
- is registered with another Association or soccer organization without EC permission, or
- is under suspension,

shall for each match that the person has played in,

- deemed to have lost each match, and
- forfeit three competition points (even though the team may not have earned any points in the match played), and
- be fined an additional registration fee, and
- be dealt with additionally as the EC deems fit

5.4.2 For each match that an ineligible person has played as mentioned in rule 5.4.1 the team's opponents will be declared the winners, and three competition points and three goals "for" shall be credited to them.

5.4.3 A player who, whilst unregistered, plays in any official match conducted under the auspices of the Association shall be automatically suspended for a period of 12 months commencing on the date that the penalty is advised to the player's Club by the Association.

5.4.4 A Club which permits a player, whilst unregistered, to play in any official match conducted under the auspices of the Association shall incur a monetary fine in accordance with the Association's current fine schedule.

## **SECTION 6: DISCIPLINE PROCEDURES**

### **6.1 CAUTIONS - (YELLOW CARDS)**

6.1.1 Any player or team/club official receiving five recorded cautions in the one season shall be automatically suspended for one match.

6.1.2 The Chairman of the Judiciary Committee must notify the offending player's (or official's) Club of such suspension, no later than 6:00pm on the Thursday prior to the weekend's match.

6.1.3 There is no appeal against cautions.

6.1.4 Only official competition matches run under the auspices of the Association and/or Soccer NSW (eg: competition finals, State Cup, Champion of Champions) may be counted as matches served under any suspension issued by the Association.

Byes, forfeited matches, washed out matches, trial matches, pre-season matches, and matches for which the player's registered team may be stood down, are not counted as part of a match suspension served by a suspended player.

6.1.5 It shall be the responsibility of the player's Club to ensure that a suspended player does not play while suspended. It shall be the responsibility of the official's Club to ensure that a suspended official is not actively involved with any team while suspended.

### **6.2 SEND OFFS – (RED CARDS)**

6.2.1 In the event of a player being sent from the field he/she shall:

- be automatically suspended for one match, and
- be fined an amount in accordance with the Association's schedule of fines current at the time.

6.2.2 A player suspended under rule 6.2.1 or rule 6.1.1 has no need to face the Judiciary Committee unless in the opinion of the Chairman of that committee the sending off requires further action.

6.2.3 If in the opinion of the Chairman of the Judiciary Committee a sending off requires further action he/she shall, as soon as practical, notify the sent off player's Club that the player is to appear before the Judiciary Committee.

6.2.4 Any player sent off during a match shall not take any part in any other match until the player's ID card is returned to him/her by the Association.

### **6.3 ID CARDS OF SUSPENDED PLAYERS**

6.3.1 The ID cards of suspended players shall be retained by the Chairman of the Judiciary Committee until such suspension is served.

6.3.2 It is the responsibility of the Club Secretary or his/her representative to collect the ID card from the Chairperson once the suspension is completed.

### **6.4 SEND OFF REPORTS**

6.4.1 Caution and send off reports must be received by the Judiciary Committee no later than 6.00pm on the Tuesday following the send off.

6.4.2 If such reports are not received by this time they shall be null and void

## **SECTION 7: MATCH OFFICIALS**

### **7.1 APPOINTMENT OF REFEREES**

- 7.1.1 Where possible, Referees shall be appointed to all fixtures of Association competitions.
- 7.1.2 The Canterbury District Referees Association shall supply the Association Secretary with a complete list of referee appointments by 7.00pm on the Wednesday preceding each weekend round of competition.
- 7.1.3 The Association Secretary is empowered to question appointments which he/she considers may be detrimental to the cause of the game.
- 7.1.4 In the event that the Canterbury District Referees Association does not appoint a referee to a match an official of the Association may appoint a referee.

### **7.2 NON-ATTENDANCE OF MATCH OFFICIALS**

- 7.2.1 Where there is no referee in attendance at a match, both teams must agree on one person to referee the entire match.
- 7.2.2 When any two teams are unable to decide on a suitable substitute referee they shall:-
- not proceed to play the match without a referee, and
  - complete the match sheet details, recording on the sheet that the match was not played due to there being no suitable person to referee, and
  - return the match sheet top copy and retain the sub-copies as for a normal completed match.

The match may be rescheduled or another outcome determined for that match at the sole discretion of the EC. If the EC is unable to reschedule the match, the match will be deemed to have been a 0-0 draw. The Clubs whose teams are involved will have no right of appeal against the EC decision in the matter.

- 7.2.3 Once a person is appointed as a substitute referee under rule 7.2.1, he/she has all the rights, powers and responsibilities of an official referee, (including the right to issue yellow and red cards to players and officials of the teams involved in the match) and shall be accorded the same respect by the teams as would an official referee.

A person appointed as a substitute referee under this rule shall complete the match sheet details including any necessary incident report in the same manner as would an official referee.

- 7.2.4 Where there is no assistant referee in attendance at a match, each Club should supply a person to act as an assistant referee for the entire match.

### **7.3 APPEALS AGAINST REFEREE'S DECISION**

- 7.3.1 Only errors in the application of the Rules of the Game shall be deemed grounds for appeal against a referee's decision.

### **7.4 GROUND OFFICIALS**

- 7.4.1 Each Club must provide at least one Ground Official for each field that is being played upon.
- 7.4.2 Each Club Ground Official must be clearly visible and be identified as an official.

## **SECTION 8: GROUNDS AND EQUIPMENT**

### **8.1 GROUND DETAILS**

8.1.1 Clubs are required to provide the Association with details of their ground availability and ground configuration for the season as soon as possible after the relevant Council or other Owner confirms the Club's bookings for the season.

### **8.2 ROPING OF GROUNDS**

8.2.1 All open grounds must be roped off to a minimum of 2 metres from the extremities of the penalty area at either end of the field and where possible to be at least one metre high.

8.2.2 Mini fields and half fields do not require roping off.

8.2.3 Any Club whose ground is reported to the EC by the referee for inadequate roping off shall be given 48 hours by the Association to show cause why it should not be fined an amount set by the EC for such breach

### **8.3 PERSONS ALLOWED INSIDE ROPES**

8.3.1 Only coaches, managers and substitute players in playing strip engaged in the match in progress are permitted within the ropes or permitted within the fence if an enclosed ground.

8.3.2 All persons described in 8.3.1 above must have a current Association ID card for the team taking part in the game to be permitted within the ropes or fence.

8.3.3 No person, Club official, team manager or team coach is permitted to stand along the goal line within the area defined by the junction of the goal line and the penalty area within 15 metres of the goal posts.

8.3.4 The referee shall have the right to stop the match and remove any person from within the ropes or from within a fence or from behind the goal posts if he/she deems it necessary for the efficient running of the game.

8.3.5 Unless permitted otherwise by the referee, coaches, managers and players must stay within the designated technical area during the game.

### **8.4 FITNESS OF GROUNDS**

8.4.1 The ground lessee or his delegate shall have the power to decide the fitness of the ground.

8.4.2 On grounds where there is more than one field the ground lessee or his delegate may decide which ground is more fit or more suitable to hold any allocated game

### **8.5 PROTESTS REGARDING STATE OF GROUNDS**

8.5.1 A team wishing to protest against the condition of any ground, or that the goal posts or corner flags do not conform to the laws of the game shall make the protest to the referee before the commencement of the match.

8.5.2 The referee shall have the power to order the match to be played despite any protests being made.

8.5.3 If the conditions of the ground, corner posts or goal posts are the subject of a protest, then such protest must be made in writing to the EC within 48 hours of the game scheduled time of finishing. The protest shall also be entered onto the match sheet for that match.

### **8.6 CORNER KICKS FOR UNDER 10 TO UNDER 12**

8.6.1 Corner kicks in games for Under 10 to Under 12 (inclusive) shall be taken from a point 7 metres from the edge of the penalty area.

- 8.6.2 Fields should be marked at the location specified in 8.6.1 to allow the corner kick to be taken from the appropriate spot.
- 8.6.3 Goal kicks and free kicks for Under 10 shall be taken from an imaginary line running through the penalty spot and parallel to the goal line.

## **8.7 PLAYER UNIFORMS AND EQUIPMENT**

- 8.7.1 All players are to appear for all Association competition matches wearing a proper football uniform, including an unduplicated numbered shirt in approved Club colours and with football shorts and regulation footwear.
- 8.7.2 Players' shirt numbers are to correspond to players' numbers on the match sheet.
- 8.7.3 Shirt numbers are to be a minimum of 15 centimetres high in a colour contrasting with that of the shirt itself.
- 8.7.4 In the case of a player infringing any part of this Rule, the player's Club may be fined an amount set annually by the EC.
- 8.7.5 Minor variations to the above requirements, such as coloured trim, shall not constitute a breach of this Rule.
- 8.7.6 The Club must be notified of a breach under this Rule by the referee on the day of such breach before a fine can be imposed.
- 8.7.7 Goalkeepers must wear colours that distinguish them from all the other players and distinguish them from the referee.
- 8.7.8 All players must wear adequately sized shin pads while playing in any Association competition matches.
- 8.7.9 Any player needing to wear spectacles whilst playing shall:-
- 8.7.9.1 use only purpose made plastic sports spectacles, worn secure against accidental dislodgement,
  - 8.7.9.2 provide to his/her Club a letter from their optometrist as to the necessity of wearing spectacles,
  - 8.7.9.3 ensure that they are wearing the said spectacles at the time their player registration photograph is taken. The player's ID card, together with the letter required at 8.7.9.2 (and held by the Club Registrar) shall be suitable proof that the player is entitled to wear spectacles whilst playing.

## **8.8 SIMILAR COLOURED PLAYER UNIFORMS**

- 8.8.1 When the playing shirt colours of the competing teams are similar, the home team must change their shirts to a contrasting colour.
- 8.8.2 In semi finals, finals and grand finals, or in any match played at a neutral venue, the team listed first on the draw will be deemed to be the home team and will be required to change it shirts under 8.8.1.

## **8.9 BALL SIZE**

- 8.9.1 The following ball sizes shall be used for the appropriate age group:
- |  |             |
|--|-------------|
| Under 6, Under 7, Under 8, Under 9,    | Ball size 3 |
| Under 10, Under 11, Under 12, Under 13 | Ball size 4 |
| All other ages and grades              | Ball size 5 |
- 8.9.2 Each team shall have a ball available in condition fit for match play.
- 8.9.3 The referee shall decide as to the fitness of the ball for each match.

## **SECTION 9: EXTERNAL COMPETITIONS**

### **9.1 STATE CUP / METRO CUP & OTHER EC APPROVED EXTERNAL COMPETITIONS**

9.1.1 When teams are competing in State Cup or other Association approved external competitions, split rounds are permitted.

9.1.2 When teams enter approved external competitions and are consequently unable to play a scheduled Association competition match, the Competition Secretary shall endeavour to reschedule that league match on an equivalent day to that on which the league match was originally scheduled.

9.1.3 Where the circumstances are such that the Association competition match cannot be rescheduled to a date suitable to both teams, then the team which entered the external competition will forfeit the Association competition match.

For the purposes of this clause, "suitable date" shall be deemed to mean either:-

- (a) on the same day of the week that the game would originally have been scheduled, making use of one of the "catch-up" weekends available during the season, or
- (b) a mid-week evening game where a suitable venue is available.

The "suitable date" is to be determined by the Competition Secretary under the above parameters.

### **9.2 CHAMPION OF CHAMPIONS ENTRANTS**

9.2.1 The Champion of Champions entrant shall be the minor premiers from each 1<sup>st</sup> division age group provided that:

9.2.1.1 the teams enter and compete with a minimum of 51% of their originally registered players for that season, and

9.2.1.2 the players registered for the competition 51% local content has played on the field at all times during the season, and

9.2.1.3 all entrants are to be ultimately endorsed by the EC.

9.2.1.4 the minor premiers of the premier league first grade competition will be the Champion of Champions entrant for the open age men's competition.

## **SECTION 10: REPRESENTATIVE TEAMS AND PLAYERS**

- 10.1 The representative colours of the Association shall be royal blue shirt with gold trim, royal blue shorts and royal blue socks with two gold bands on the rollover.
- 10.2 No representative player will be permitted to transfer during the season to any Club where a currently appointed Representative or Youth League coach or manager has any affiliation or connection. This will also apply to any player seeking to register in the following year.
- 10.3 If a representative player does not continue with a Representative or Youth League team beyond the end of the season, then in the next immediate season he/she shall return to the affiliated Club he/she last played with.
- 10.4 All property supplied by the Association to any representative player remains the property of the Association and must be returned to the Association Secretary on demand.
- 10.5 Youth League or Representative coaches must hold an appropriate and current coaching accreditation.

## **SECTION 11: ADMINISTRATIVE MATTERS**

### **11.1 MEETINGS**

- 11.1.1 All Clubs must have at least one delegate at each Council of Clubs meeting, each Special General Meeting and each Annual General Meeting.
- 11.1.2 It is each Club delegate's responsibility to sign the attendance sheet at each meeting.
- 11.1.3 Failure to sign the attendance sheet may incur a fine.
- 11.1.4 All meetings are to start at 7.30pm and conclude not later than 10.00pm.

### **11.2 FEES AND FINES**

- 11.2.1 All fees and fines referred to in the Constitution or these Rules that are required to be set by the EC shall be tabled by the EC for consideration by the Council of Clubs at the Annual General Meeting of each year.
- 11.2.2 All fees and fines the subject of clause 11.2.1 shall be set and confirmed by the Council of Clubs no later than the first meeting following the Annual General Meeting. In the event of any fee or fine not being set and tabled by the first Council meeting following the AGM, then that fee or fine shall be the same as in the previous year.
- 11.2.3 Affiliated Clubs not having a home ground or not having sufficient grounds to cater for their teams may be liable to an appurtenance fee set annually by the EC, for the use of other Club's grounds.

### **11.3 FAILURE TO CORRECTLY READ DRAW**

- 11.3.1 Failure to correctly read a competition draw shall not be deemed a reasonable excuse to appeal for a replay of a match.

### **11.4 FAILURE TO FOLLOW ASSOCIATION RULES**

- 11.4.1 Failure of any Club, person or team to observe the Constitution of the Association and/or the Rules of the Association shall render such Club, person or team liable to whatever penalty the EC deems fit and proper.

### **11.5 ASSOCIATION ASSETS**

- 11.5.1 Any goods or materials purchased on behalf of the Association remain the property of the Association and shall be returned to the Association within seven days of a request being made in writing by any member of the EC.
- 11.5.2 Any person or Club failing to comply with such request shall be placed in default and may be dealt with as the EC deems fit.

### **11.6 TROPHIES**

- 11.6.1 All trophies presented by the Association shall be selected from a display arranged by the EC.
- 11.6.2 Recognition by way of a trophy or similar memento is to be presented by the Association to:
  - grand final winners, and
  - grand final runners up.
- 11.6.3 For competition winners specified in 11.6.2 perpetual trophies will be awarded to the successful teams and individual trophies will be presented to individual players.
- 11.6.4 All perpetual trophies remain the property of the Association and must be returned to the Association, undamaged, clean and appropriately engraved, by the 30<sup>th</sup> June each year or on demand to the Association Secretary.
- 11.6.5 Failure to return perpetual trophies at the appropriate time shall render the delinquent Club liable to a fine set annually by the EC.

**11.7 SOCCER NSW**

- 11.7.1 The Canterbury & District Soccer Football Association shall at all times be bound by the Constitution, Rules and Regulations of Soccer New South Wales Limited.
- 11.7.2 Where there is any inconsistency between any provision of the Constitution and or Rules and Regulations of Canterbury & District Soccer Football Association and those of Soccer New South Wales Limited, then to the extent of such inconsistency the Constitution Rules and Regulations of Soccer New South Wales Limited shall prevail.
- 11.7.3 The Canterbury & District Soccer Football Association shall be bound by the lawful decisions of the Board of Soccer New South Wales and shall do all things reasonably necessary to implement and enforce such decisions.

**11.8 APPEALS**

- 11.8.1 Clubs have no right of appeal against the provisions of these Rules, or against any determinations of matters made by the EC under these Rules, unless specific provision for an appeal is made within the Rules.

**11.9 ELECTRONIC MAIL**

- 11.9.1 Where any matter is required under these Rules to be formally notified to the Association by a Club, such notice may be given electronically (email) provided that the document so emailed carries the Club's letterhead and a signature of one of that Club's official representatives.